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CHCGMB001 Assess the needs of clients with problem gambling issues

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# Modification History

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| --- | --- |
| Release | Comments |
| Release 2 | Minor changes to performance criteria, knowledge evidence and assessment conditions. |
| Release 1 | This version was released in CHC Community Services Training Package release 3.0 and meets the requirements of the 2012 Standards for Training Packages.  Supersedes CHCGMB502A.  Significant changes to the elements and performance criteria. New evidence requirements for assessment including volume and frequency requirements. Significant change to knowledge evidence. |

# Application

This unit describes the knowledge and skills required to assess the needs of clients affected by problem gambling and develop case plans for the delivery of problem gambling counselling services.

This unit applies to individuals working with people affected by problem gambling.

The skills in this unit must be applied in accordance with Commonwealth and State/Territory legislation, Australian/New Zealand Standards and industry codes of practice.

# Elements and Performance Criteria

| ELEMENT | PERFORMANCE CRITERIA | |
| --- | --- | --- |
| Elements define the essential outcomes | | Performance criteria describe the performance needed to demonstrate achievement of the element. |
| 1. Prepare for assessment | 1.1 Review existing client information and consult with other health or community services professionals based on client needs  1.2 Clearly explain legal, ethical and organisational requirements and procedures to the client  1.3 Identify and discuss the client motivation for seeking help and establish support requirements  **DRAFT**  1.4 Communicate the assessment purpose and process with the client  1.5 Confirm client’s understanding of the purpose and process of assessment and obtain consent | |
| 2. Conduct client assessment | 2.1 Identify history and pattern of client’s gambling through discussion and questioning  2.2 Identify and clarify co-existing issues in consultation with the client  2.3 Review information and/or use screening and structured assessment techniques to assess the extent and impact of gambling  2.4 Collaborate with other health professionals as indicated by assessment  2.5 Determine entry to, or exclusion from, services according to organisation criteria  2.6 Accurately record assessment results according to organisation guidelines | |
| 3. Develop a case plan with the client | 3.1 Identify, explore and develop options for addressing client needs and integrate into planning  3.2 Identify and prioritise goals with client and negotiate and agree to objectives and processes  3.3 Define roles, responsibilities and accountabilities of clients and other stakeholders  3.4 Integrate cultural considerations into goal setting and negotiation  3.5 Negotiate communication protocols, ongoing review and evaluation systems  3.6 Negotiate and agree on case plans  3.7 Document case plans and ongoing case notes according to organisation guidelines | |
| 4. Refer clients  **DRAFT** | 4.1 Identify client issues that are outside the scope of the service and/or the scope of the worker  4.2 Identify appropriate service and other support options  4.3 Inform the client of possible options and reasons for seeking other service and support options  4.4 Confirm the client’s understanding of options  4.5 Consult with the client to determine referral options and responsibilities  4.6 Make referral with client consent  4.7 Provide assessment information to others, including relevant health and/or community services professionals according to consent requirements | |

# Foundation Skills

The Foundation Skills describe those required skills (language, literacy, numeracy and employment skills) that are essential to performance.

Foundation skills essential to performance are explicit in the performance criteria of this unit of competency.

# Unit Mapping Information

No equivalent unit.

# Links

Companion Volume implementation guides are found in VETNet -

Assessment Requirements for CHCGMB001 Assess the needs of clients with problem gambling issues

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# Performance Evidence

The candidate must show evidence of the ability to complete tasks outlined in elements and performance criteria of this unit, manage tasks and manage contingencies in the context of the job role. There must be evidence that the candidate has:

* worked collaboratively with at least 3 clients who gamble to harmful levels, including:
* assessing and documenting client issues
* developing individualised case plans that identify strategies to assist them in to overcome problems associated with gambling
* used the following communication skills in work with clients:
* effective use of body language
* paraphrasing
* reflecting feelings
* open and closed questioning or probing
* summarising
* reframing
* exploring options
* use of normalising statements.

# Knowledge Evidence

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The candidate must be able to demonstrate essential knowledge required to effectively complete tasks outlined in elements and performance criteria of this unit, manage tasks and manage contingencies in the context of the work role. This includes knowledge of:

* legal and ethical considerations (national, state/territory and local) for problem gambling, and how these are applied in organisations and individual practice:
* codes of conduct
* discrimination
* duty of care
* human rights
* privacy, confidentiality and disclosure
* records management
* rights and responsibilities of workers, employers and clients
* specific legislation that affects gambling, including any state/territory Responsible Conduct of Gaming
* work role boundaries – responsibilities and limitations
* work health and safety
* types of gambling services in Australia and the different ways they are made available
* key gambling industry stakeholders and their interrelationships
* context for work in problem gambling, including:
* sector values and philosophies
* historical – changing attitudes and approaches
* cultural – factors that motivate people to gamble
* political – current policy context
* economic – links between economic conditions and levels of gambling, socioeconomic patterns, state revenue generation
* definitions and key indicators of problem gambling
* stages of problem gambling
* features of responsible gambling
* graduated risks of some forms of gambling
* potential impacts of problem gambling
* different models of support available in problem gambling, when and how they are used, including:
* individual counselling and therapy
* internet and telephone counselling
* working with families and relationship counselling
* community awareness, development and education
* assessment and referral services
* outpatient services
* peer support/self help
* crisis responses
* relapse prevention

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* harm minimisation
* group work
* financial counselling
* case management
* residential and inpatient services
* existence and meaning of gambling myths, chance, odds, randomness, gambling cycle
* problem gambling assessment processes, including:
* range of issues to be covered
* types of assessment screens and tools
* factors influencing the current status of the client including:
* current or baseline levels of gambling behaviour
* readiness to change
* physical, emotional, financial, legal and psychosocial state and immediate needs in these areas
* gambling and other issues in the family
* factors for consideration when working with different types of clients:
* client of different ages
* different gender communication styles
* mandated and voluntary clients
* Aboriginal and/or Torres Strait Islander people
* culturally and linguistically diverse people
* considerations when working with clients at risk of self-harm, suicide or with mental health issues
* coexisting issues potentially impacting on the client, how to respond and sources for referral:
* housing
* employment
* financial
* legal
* relationship
* case management principles and processes
* referral agencies for people with problem gambling
* communication techniques, including:
* effective use of body language
* paraphrasing
* reflecting feelings
* open and closed questioning or probing
* summarising
* reframing
* exploring options

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* use of normalising statements
* referral options and availability.

# Assessment Conditions

Skills must have been demonstrated in the workplace or in a simulated environment that reflects workplace conditions. The following conditions must be met for this unit:

* use of suitable facilities, equipment and resources, including:
* client information
* problem gambling assessment tools
* modelling of industry operating conditions, including scenarios that involve complex interactions with other people.

# Links

Companion Volume implementation guides are found in VETNet -